

# DISTRICT 7 INTERLOCK RULES - 2010 Updated February 14, 2010

## These rules apply to all C girls Mite to Midget in District 7 parks.

- 1) Softball BC rules shall apply in all cases not covered below.
- 2) All catchers must wear full catchers gear, including shin guards, chest protector, helmet or skull cap and mask, throat protector, and pelvic protectors (jocks or jills).
- 3) Batters and base runners must wear helmets from dugout to dugout.
- 4) All games to start at 6:30 pm except for those at Softball City with a 6:30 or 8:30 PM start, and Cloverdale Athletic Park (diamonds #1 and #2) which will start at 6:00 PM or 8:00 PM, or as noted per the schedule. A 15-minute grace period will be allowed.
- 5) Squirt and Mite **No new innings after 1 hour, 30 minutes.**  
Peewee No new innings after 1 hour, 45 minutes.  
Bantam and Midgets No new innings after 1 hour, 45 minutes.  
(at the discretion of the umpire and coaches, depending on time of year)
- 6) If a game is cancelled due to rain, the opposing coaches and the Umpires **MUST** be notified by 5:00 PM, by the home team coach. Rainout games are to be re-scheduled by the home team coach.
- 7) If a game is to be cancelled for reasons other than the weather, the opposing coach and the Umpires **MUST** be notified 24 hours in advance. If the visiting team does not give 24 hours notice, a \$50 fine will be imposed to the visiting teams association!
- 8) Home teams will set up the fields; supply all the bases, plate and pitching rubbers, game balls and the umpires.
- 9) Teams will bat the complete roster and will have unlimited substitutions
- 10) A maximum of two (2) pickups will be allowed when the roster is down to 10 players or less. Coaches are to notify the opposing coach of the pickups prior to the start of the game. Pickups are allowed to pitch but must be from a lower division.
- 11) If a team plays with 8 players, the 9<sup>th</sup> batter is NOT automatically out.
- 12) Maximum of 5 runs per innings with the 7<sup>th</sup> innings being open – Exception is for the Mite divisions where a maximum of 4 runs per innings for all innings played.
- 13) Mites may pitch a maximum of 2 innings per game.  
Squirts may pitch a maximum of 3 innings per game- any pitcher may pitch the 7<sup>th</sup> inning  
Peewee may pitch a maximum of 4 innings per game- any pitcher may pitch the 7<sup>th</sup> inning  
**The maximum pitching innings do not need to be consecutive.**  
Bantam and Midgets have no restrictions.  
*Common sense and good sportsmanship apply when a team does not have more than 1 pitcher for a game.*
- 14) Drop third strike rules apply to Peewee and above. Infield fly applies to Squirt and above.
- 15) Casts, exposed jewellery, such as wrist watches, bracelets, earrings, other rings, and neck chains, OR any other item judged dangerous by the umpire may not be worn during the game, exception is for medical reasons only.
- 16) All teams must wear their full matching uniforms with the shirts completely tucked in with hats or visors worn properly. Any pickups **MUST** wear their own teams' complete uniform.
- 17) Casts, exposed jewellery, such as wrist watches, bracelets, earrings, other rings, and neck chains, OR any other item judged dangerous by the umpire may not be worn during the game, exception is for **medical or religious reasons only.**
- 18) **Anyone (Player, Coach, or Parent) receiving pitches before or during a game must wear a mask.**
- 19) Mercy Rule: 10 runs after 4 complete innings or 7 runs after 5 complete innings.  
However, the decision to call the game will be left up to the coach of the team trailing, after the appropriate inning, and will have the agreement of the coach of the opposing team. Umpires **will not** call games on account of the mercy rule. This is designed to allow players to have maximum amount of playing time, if in the coach's opinion, it is the best interest of the respective team.